Chapter 8 Digital Modulation in an Additive White Gaussian Noise Baseband Channel (II)

Binary Pulse Position Modulation (1/7)

• In binary PPM, we employ two signal waveforms, $s_1(t)$ and $s_2(t)$, which are shown in Fig. 8.10. $s_1(t)$ and $s_2(t)$ are orthogonal, *i.e.*,

$$\int_{0}^{T_{b}} s_{1}(t) s_{2}(t) dt = 0$$



Figure 8.10 Signal pulses in binary PPM (orthogonal signals).

Binary Pulse Position Modulation (2/7)

• The two signal waveforms have identical energies, *i.e.*, T_{T}

$$\boldsymbol{\mathcal{E}}_{b} = \int_{0}^{T_{b}} s_{1}^{2}(t) dt = \int_{0}^{T_{b}} s_{2}^{2}(t) dt$$

• In order to represent these two waveforms geometrically as vectors, we need two nonoverlapping (orthogonal) basis functions, and each must be normalized to unit energy. These two basis functions, $\psi_1(t)$ and $\psi_2(t)$, are shown in Fig. 8.11



Figure 8.11 Two orthogonal basis functions for binary PPM signals.

Binary Pulse Position Modulation (3/7)

• The signal waveforms $s_1(t)$ and $s_2(t)$ may be expressed as

 $s_1(t) = s_{11}\psi_1(t) + s_{12}\psi_2(t)$ $s_2(t) = s_{21}\psi_1(t) + s_{22}\psi_2(t)$

where we can easily observe that

$$s_{11} = \int_{0}^{T_{b}} s_{1}(t)\psi_{1}(t)dt = \sqrt{\mathcal{E}_{b}}$$

$$s_{12} = \int_{0}^{T_{b}} s_{1}(t)\psi_{2}(t)dt = 0$$

$$s_{21} = \int_{0}^{T_{b}} s_{2}(t)\psi_{1}(t)dt = 0$$

$$s_{22} = \int_{0}^{T_{b}} s_{2}(t)\psi_{2}(t)dt = \sqrt{\mathcal{E}_{b}}$$

Binary Pulse Position Modulation (4/7)

• The two signal waveforms are represented as twodimensional vectors s_1 and s_2 when

$$s_1 = (s_{11}, 0) = (\sqrt{\mathcal{E}_b}, 0)$$

 $s_2 = (0, s_{22}) = (0, \sqrt{\mathcal{E}_b})$

• The two signals are perpendicular; hence, they are orthogonal, *i.e.*, their dot product is equal to zero



Figure 8.12 Geometric representation of binary orthogonal (PPM) signal waveforms.

Binary Pulse Position Modulation (5/7)

• Example 8.2.2. Consider the two orthogonal signal waveforms shown in Fig. 8.13. Show that these two signal waveforms have a similar geometric representation as the two PPM pulses shown in Fig. 8. 12.



Figure 8.13 Two orthogonal signal waveforms.

Binary Pulse Position Modulation (6/7)

• Example 8.2.2. (Cont'd) By using the orthonormal basis waveforms $\psi_1(t)$ and $\psi_2(t)$ in Fig. 8.11, the signal waveform $s_1'(t)$ and $s_2'(t)$ are expressed as

$$s_1'(t) = s_{11} \psi_1(t) + s_{12} \psi_2(t)$$

and

$$s_{2}'(t) = s_{21} \psi_{1}(t) + s_{22} \psi_{2}(t),$$

where

$$s_{11}' = \sqrt{\mathcal{E}_b/2}$$

$$s_{12}' = \sqrt{\mathcal{E}_b/2}$$

$$s_{21}' = \sqrt{\mathcal{E}_b/2}$$

$$s_{22}' = -\sqrt{\mathcal{E}_b/2}$$

Binary Pulse Position Modulation (7/7)

• Example 8.2.2. (Cont'd) The vectors s_1 ' and s_2 ' are shown in the figure. We observe that s_1 ' and s_2 ' are perpendicular (orthogonal vectors) and are simply a phase-rotated version of the orthogonal vectors shown in Fig. 8.12(a)



Optimum Receiver for Binary Modulation Signals in Additive White Gaussian Noise (1/4)

- We begin by describing the channel that corrupts the transmitted signal by the addition of noise
- The communication channel is assumed to corrupt the transmitted signal by the addition of white Gaussian noise



Optimum Receiver for Binary Modulation Signals in Additive White Gaussian Noise (2/4)

• The received signal in a signal interval of duration T_b may be expressed as

$$r(t) = s_m(t) + n(t) \quad m = 1, 2$$

where n(t) denotes the sample function of the additive white Gaussian noise (AWGN) process with the power spectral density $S_n(f) = \frac{N_0}{2}$ W/Hz

• Based on the observation of r(t) over the signal interval, we wish to design a receiver that is optimum in the sense that it minimizes the probability of making an error. We focus on the processing of the received signal r(t) in the interval $0 \le t \le T_b$

Optimum Receiver for Binary Modulation Signals in Additive White Gaussian Noise (3/4)

- We subdivide the receiver into two parts, the signal demodulator and the detector, as shown in Fig. 8.16
- The signal demodulator's function is to convert the received signal waveform *r*(*t*) into a vector *y*, whose dimension is equal to the dimension of the transmitted signal waveforms
- The detector's function is to decide which of the two possible signal waveforms was transmitted based on *y*



Figure 8.16 Receiver for digitally modulated signals.

Optimum Receiver for Binary Modulation Signals in Additive White Gaussian Noise (4/4)

- There are two realizations of the signal demodulator. The first is based on the use of signal correlators. The second is based on the use of matched filters
- The optimum detector that follows the signal demodulator is designed to minimize the probability of error

Correlation-Type Demodulator (1/6)

- We consider the processing of the received signal by a correlation-type demodulator for binary antipodal signal (binary PAM) and binary orthogonal signals (binary PPM)
- We first consider binary antipodal signals

$$s_m(t) \equiv s_m \psi(t), \qquad m \equiv 1, 2,$$

where $\psi(t)$ is the unit energy rectangular pulse shown in Fig. 8.6 and $s_1 = \sqrt{\mathcal{E}_b}$, $s_2 = -\sqrt{\mathcal{E}_b}$

• The received signal is

$$r(t) = s_m \psi(t) + n(t), 0 \le t \le T_b, m = 1, 2$$

Correlation-Type Demodulator (2/6)

- In a correlation-type demodulator, the received signal r(t) is multiplied by the signal waveform $\psi(t)$ and the product is integrated over the interval $0 \le t \le T_b$. We say that r(t) is cross-correlated with $\psi(t)$
- This cross-correlation operation produces the output $y(t) = \int_0^t r(\tau) \psi(\tau) d\tau$ $= \int_0^t [s_m \psi(\tau) + n(\tau)] \psi(\tau) d\tau$ $= s_m \int_0^t \psi^2(\tau) d\tau + \int_0^t n(\tau) \psi(\tau) d\tau.$ (8.3.4)r(t)y(t) \int () Received signal Sample at $t = T_h$ Figure 8.17 Cross-correlator for $\psi(t)$ binary antipodal signals.

Correlation-Type Demodulator (3/6)

• We sample the output of the correlator at $t=T_b$. Thus,

$$y(T_b) = s_m + n,$$

where

$$n=\int_0^{T_b}\psi(\tau)n(\tau)d\tau.$$

 Since n(t) is a sample function of a white Gaussian noise process, the noise term n is a Gaussian random variable with zero mean and with variance

$$\sigma_n^2 = E(n^2) = \int_0^{T_b} \int_0^{T_b} E[n(t)n(\tau)]\psi(t)\psi(\tau)dtd\tau$$
$$= \int_0^{T_b} \int_0^{T_b} \frac{N_0}{2} \delta(t-\tau)\psi(t)\psi(\tau)dtd\tau$$
$$= \frac{N_0}{2} \int_0^{T_b} \psi^2(t)dt$$
$$= \frac{N_0}{2}$$

Correlation-Type Demodulator (4/6)

• For a given signal transmission (given s_m), the output of the correlator ($y=y(T_b)$) is a Gaussian random variable with mean s_m and variance $N_0/2$, *i.e.*,

$$f(y | s_m) = \frac{1}{\sqrt{\pi N_0}} e^{-(y - s_m)^2 / N_0}, m = 1, 2$$

• These two conditional probability density functions are illustrated in Fig. 8.18. This correlator output is fed to the detector, which decides whether the transmitted bit is a zero or a one



Figure 8.18 The conditional probability density functions of the correlator output for binary antipodal signaling.

Correlation-Type Demodulator (5/6)

- Example 8.3.1. Sketch the noise-free output of the correlator for the rectangular pulse ψ(t), as shown in Fig. 8.6, when s₁(t) and s₂(t) are transmitted.
- From (8.3.4) and *n*(*t*)=0, the signal waveform at the output of the correlator is

$$y(t) = s_m \int_0^t \psi^2(\tau) d\tau$$

The graphs of y(t) for $s_1 = \sqrt{\boldsymbol{\mathcal{Z}}_b}$ and $s_2 = -\sqrt{\boldsymbol{\mathcal{Z}}_b}$ are shown in Fig.



Correlation-Type Demodulator (6/6)

Example 8.3.1. (Cont'd) We observe that the maximum signal at the output of the correlator occurs at t=T_b. We also observe that the correlator must be reset to zero at the end of each bit interval T_b, so that it can be used in the demodulation of the received signal in the next signal interval. Such an integrator is called an *integrate-and-dump filter*